

# Jesus Calls His Disciples



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Task 1



**Language Objectives:**

- to **activate** background knowledge before receptive tasks
- to **introduce** historical background
- to talk about country and family

**Approx. Time:** 20 min

**Materials:**


- **World Map** for each learner
- pins, strings, learners' names or pictures, tape
- **Israel Wall Map**

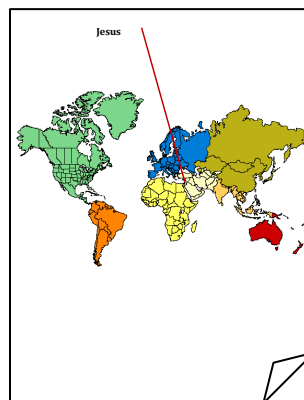
**Reference:**  
Luke 5:1-11

## Where is Galilee?

**Instructions:**

**Part A:**

1. Review what the children know about Jesus: his birth, 12-year-old visit to temple; baptism. (show PPT slides)
2. Place Jesus into a geographical context by introducing the map of the world. (*Place a map on the wall and provide a border (paper) around the map before class.*)
3. Put the learners into pairs and have them ask each other their names and where they are from? Model the language they will need: *What's your name? Where are you from? Tell me about your family.* After a few minutes, tell them to find a new partner and ask the same questions. 
4. Hand out a **World Map**. With their partners, have them locate and mark the country their families come from. Then have them mark where they are now. (*Be sensitive to the fact that some learners are not familiar with the concept of maps. You may have to explain how they work.*)



5. Have the learners show each other their home countries on their world maps. Have them write down the names of their classmates next to their home counties on the map. *e.g. Juan from Peru*
6. Gather the class around the map of the world. Instruct the learners to take a pin and place it on the map in the place where they are from. They should also place their picture or names on the borders *e.g. Maria from Spain*. Connect the pin and a picture with a string. Let each learner take his/her turn connecting a string to a picture or a name.
7. Ask for one volunteer to point out where Israel is. *Put a pin in Israel on the map and link with a string to Jesus' name on the border*. Have the learners name some of the surrounding countries, including Egypt. Draw attention to the **Israel Wall Map** on the wall.  
**Note** the lakes and rivers- especially Lake Galilee
8. Remind the learners that this story happened over 2000 years ago. 2006 AD means *since the birth of Christ* according to the Gregorian calendar instituted by Pope Gregory XIII in 1582. The events of Jesus' life are recorded in the four Gospels of the New Testament.



### **Part B** *Disciple/teacher relationship*

- Ask the children what grade in school they are in
- Ask some of them the name of their teacher
- Explain that Jesus was a teacher
- He chose 12 men to be his students
- These men are called disciples
- Let's watch a video of that event

**Task 2**



**Language Objectives:**

- to **listen** to the script for main ideas
- to **sequence** pictures according to the text
- to **read** and **match** summary statements with pictures
- to **retell** the main ideas using the pictures as cues

**Approx. Time:** 20 min

**Materials:**

- **Session B1 Video**
- **Picture Set** shuffled for each pair
- **Summary Statements** for each pair
- **Summary Statements Worksheet** for each learner
- **Session B1 Text** for each learner

**Reference:**

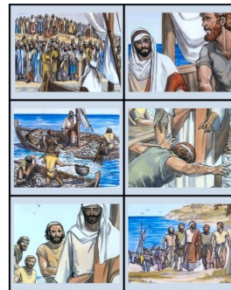
Luke 5:1-11

## *Follow Me*

**Instructions:**

**Part A**

1. Give each pair of learners a **Picture Set**. Let the learners discuss the pictures and what they think is happening in them. Then, ask each pair to predict what order the pictures will occur in the script by placing them on the table from left to right. **DO NOT 'CORRECT' PREDICTIONS.**









2. Have the learners view the video *Calling First Disciples* for **Session B1**.
3. After they have viewed the video, they can revise the order of their pictures, if they feel this is necessary.
4. View to the Audio video again. **DO NOT GIVE A COPY OF THE TEXT.**

**Instructor Note: The Video File** is embedded in the **Instructor PPT SLIDES #9**.
5. Have each pair of learners compare their picture sequence with another pair of learners. Have them explain the reasons for their ordering and try to come to a common agreement.
6. Choose a pair with appropriate ordering to retell the story in brief points showing their pictures to the class.



## Part B

1. Hand out **Summary Statements** to each pair of learners. Instruct the learners to match the **Summary Statements** with the pictures.
2. Again, have each pair of learners compare with another pair.
3. Play the Video again for learners to confirm the order of their statements.
4. Read the Statements and have the learners repeat after you.

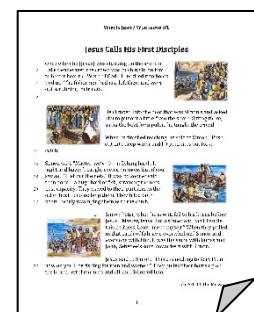
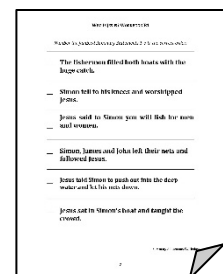
<i>Suggested Answer Key:</i>			
1. Jesus sat in Simon's boat and taught the crowd.		2. Jesus told Simon to push out into the deep water and let his nets down.	
3. The fishermen filled both boats with the huge catch.		4. Simon fell to his knees and worshipped Jesus.	
5. Jesus said to Simon you will fish for men and women.		6. Simon, James and John left their nets and followed Jesus.	

5. Have the children turn to the **Summary Statements Worksheet** and number the statements in the correct order.

## Part C

1. Hand out the **Jesus Calls His First Disciples Text** to each learner.
2. Have them read along as they listen to the Audio.

**Instructor Note:** The Audio File for this Session is embedded in the **Instructor PPT SLIDES #10**.



Task 3



**Language Objectives:**

- to **colour** a picture of Jesus
- to **discuss** the picture

**Approx. Time:** 15 min

**Materials:**

- **Following Jesus Colouring Pictures** for each learner
- **Puzzle Page** for each learner

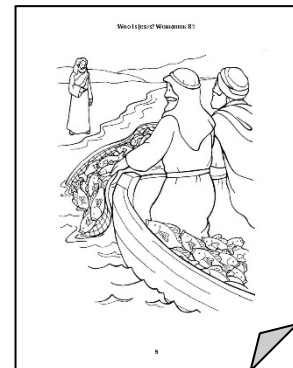
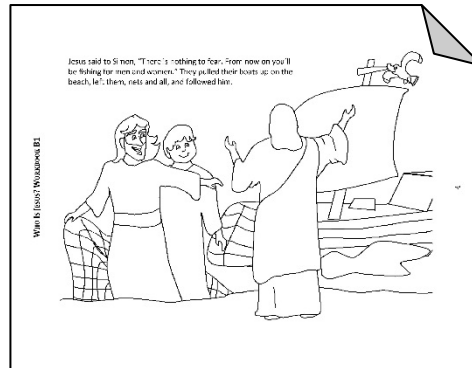
**Reference:**

Luke 5:1-11

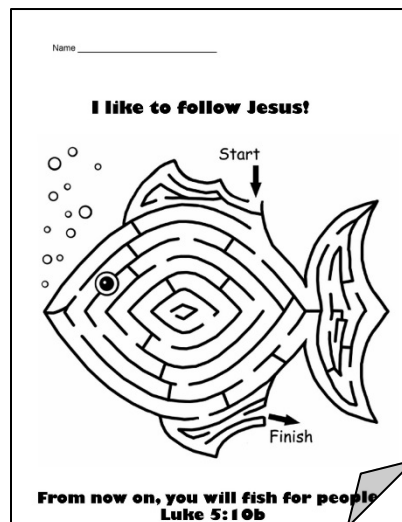
## Following Jesus

**Instructions:**

1. Hand out the **Following Jesus Colouring Pictures** to the learners.



2. Discuss the pictures.
3. Give time for each learner to colour the pictures.
4. Hand out the **Puzzle Page** to each learner to find the path to the **finish**.



**Task 4**



**Language Objectives:**

- to practice singing along

**Approx. Time:** 5 min

**Materials:**

- Fishers of Men PPT song

**Reference:**

Luke 5:1-11

## ***Fishers of Men***

**Instructions:**

1. Have the children listen to the song, *Fishers of Men*.
2. Have them listen a second time but have them sing along with actions. (*actions in italics*)

**Fishers of Men**

I will make you fishers of men,  
*(throwing out a rod and reeling in)*  
 fishers of men, fishers of men.  
 I will make you fishers of men,  
 if you follow me. *(walking in place)*

If you follow me,  
 if you follow me,  
 I will make you fishers of men  
 if you follow me.

Hear Christ calling, *(one hand on ear, other pointing up)*  
 'Come unto me, *(wave of hand to come)*  
 come unto me, come unto me'.  
 Hear Christ calling, 'Come unto me,  
 and I'll give you rest'. *(hands together on cheek)*

I will give you rest,  
 I will give you rest,  
 Hear Christ calling, 'Come unto me,  
 and I'll give you rest'.

Task 5



**Language Objectives:**

- to learn words and phrases using a puzzle

**Approx. Time:** 15 min

**Materials:**

- Words List SLIDE
- On the Lake Crossword for each learner

**Reference:**

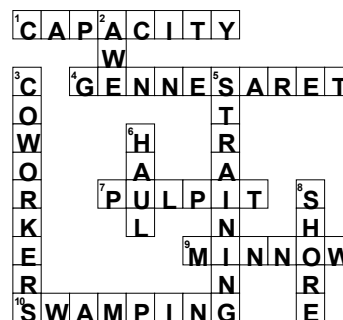
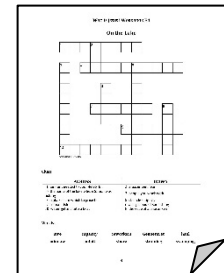
Luke 5:1-11

# On the Lake

**Instructions:**

- Project the **Word List Slide**.
  - Read the words and have the learners repeat after you, three times.
  - Have the learners turn to the text and circle each of the words.
- Have the learners turn to the **On the Lake Crossword**.
- Explain to the children how to do a crossword puzzle:
  - A **crossword** is a word puzzle that usually takes the form of a square or a rectangular grid of white-and black-shaded squares.
  - The activity's goal is to fill the white squares with letters, forming words or phrases, by solving clues, which lead to the answers.
  - In English that is written left-to-right, the answer words and phrases are placed in the grid from left to right (across clues) and from top to bottom (down clues).
  - The shaded squares are used to separate the words or phrases.
  - The answer words are taken from the text that we have read.

On the Lake	
awe	minnow
capacity	pulpit
coworkers	shore
Gennesaret	straining
haul	swamping





## Task 6

**Language Objectives:**

- to **introduce** the concept of obedience and following commands

**Approx. Time:** 15 min

**Materials:**

- Command Cards

**Reference:**

Luke 5:1-11

*Follow Me***Instructions:**

- Lead the class in a TPR (Total Physical Response) exercise as follows. (Put a chair at the front of the class for you to sit on.)
  - Give the following two-word commands, doing the activity as you give it and for them to do with you:
    - sit down
    - stand up
    - sit down
    - stand up
    - fall down
    - get up
    - sit down
    - stand up
    - fall down
    - get up
    - turn away
    - turn back
    - push out
    - push up
    - sit down
    - stand up
    - fall down
    - push down
    - get up
    - push out
    - turn away
    - turn back
    - go out
    - come in
    - sit down etc.
  - Now, give these commands without doing the actions yourself. Do this several times changing the order of the commands.

## Jesus Calls His First Disciples

### 2. Lead the group to play **Simon Says**:

- ***Simon Says*** is an activity for 3 or more players where 1 player takes the role of "Simon" and issues instructions (usually physical actions such as "jump in the air" or "stick out your tongue") to the other players, which should only be followed if prefaced with the phrase "Simon says".
- Players are eliminated by either following instructions that are not immediately preceded by the phrase, or by failing to follow an instruction which does include the phrase "Simon says".
- It is the ability to distinguish between genuine and fake commands, rather than physical ability, that usually matters in this activity; in most cases, the action just needs to be attempted.
- The object for the player acting as ***Simon*** is to get all the other players out as quickly as possible.
- The winner of the activity is usually the last player who has successfully followed all of the given commands.
- Occasionally however, 2 or more of the last players may all be eliminated at the same time, thus resulting in ***Simon*** winning the activity.

3. Have the learners create a *boat* out of chairs or other things that are readily available. Make a sign for the *boat*.
  - Elicit the meaning of the following imperative forms by inviting four volunteers from among the learners to demonstrate by obeying these commands:
    - stand up
    - walk
    - cross to the other side of the lake
    - go over to the boat
    - climb into the boat
    - follow your classmate
    - touch the side of the boat
    - kneel inside the boat
    - scream in terror
    - shout for help

# B1

## Jesus Calls His First Disciples

## WHO IS JESUS?

4. This activity is like *Charades*.
  - Divide the class into two teams.
  - Assign someone to keep score.
  - Place the **Command Cards**, shuffled and upside-down, on the table.
  - Teams take turns.
  - One team member will pick a card and perform the action on it without using words.
  - The rest of the team must guess what the first person is doing.
  - Set a **one-minute time limit**.
  - Give ten points for a correct answer, or five points for a partially correct answer.

<b>Command Card</b> <small>WJ01.6</small>	<b>Command Card</b> <small>WJ01.6</small>
<b>Command Card</b> <small>WJ01.6</small>	<b>Command Card</b> <small>WJ01.6</small>
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<b>Command Card</b> <small>WJ01.6</small>	<b>Command Card</b> <small>WJ01.6</small>

<b>Get into</b> the <i>boat</i> .	<b>Tell</b> someone to come to you.
<b>Save</b> someone (an imaginary person) from drowning.	<b>Cross</b> to the other side of the lake.
<b>Stand up</b> on your chair.	<b>Call</b> 'Hello' to the person furthest from you.
<b>Walk over</b> to the <i>boat</i> .	<b>Climb</b> over a seat in the <i>boat</i> .
<b>Climb out</b> of the <i>boat</i> .	<b>Kneel</b> on the floor.
<b>Touch</b> the side of the <i>boat</i> .	<b>Scream</b> in terror.
<b>Shout</b> for help.	<b>Stand up</b> in the <i>boat</i> .